

**CATEGORY WINNERS UNDER EMBARGO UNTIL THAT AWARD IS PRESENTED ONSTAGE AT THE VES AWARDS  
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**FOR IMMEDIATE RELEASE**

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**Visual Effects Society Announces Winners of the 17th Annual VES Awards  
*Avengers: Infinity War* Garneres Top Feature Film; *Spider-Man: Into the Spider-Verse* is Top  
Animated Feature Film; *Lost in Space* Leads the Broadcast Wins**

*Celebrities Join Capacity Crowd of VFX Artists, Innovators and Industry VIPs*

**Los Angeles (February 5, 2019)** – Today, the Visual Effects Society (VES), the industry’s global professional honorary society, held the 17th Annual VES Awards, the prestigious yearly celebration that recognizes outstanding visual effects artistry and innovation in film, animation, television, commercials, video games and special venues.

Comedian Patton Oswalt served as host for the 8th time to the more than 1000 guests gathered at the Beverly Hilton to celebrate VFX talent in 24 awards categories. *Avengers: Infinity War* was named the photoreal feature winner, garnering four awards. *Spider-Man: Into the Spider-Verse* was named top animated film, winning four awards. *Lost in Space* was named best photoreal episode and also garnered four awards.

Jimmy Kimmel presented the VES Award for Creative Excellence to award-winning creators-executive producers-writers-directors David Benioff and D.B. Weiss. Evan Rachel Wood presented the VES Visionary Award to acclaimed writer-director-producer Jonathan Nolan. And Steve Carell presented the Lifetime Achievement Award to Oscar®-nominated producer and founder and CEO of Illumination Chris Meledandri. Awards presenters also included: James Marsden, *Incredibles 2* director Brad Bird, *Avengers: Infinity War* directors Anthony and Joe Russo, legendary director-producer Roger Corman, Allen Leech, Suzanne Cryer, Thomas Middleditch and Sydney Sweeney.

**Winners of the 17th Annual VES Awards are as follows:**

**Outstanding Visual Effects in a Photoreal Feature**

***Avengers: Infinity War***

Daniel DeLeeuw

Jen Underdahl

Kelly Port

Matt Aitken

Daniel Sudick

17th Annual VES Awards Winners

Outstanding Supporting Visual Effects in a Photoreal Feature

***First Man***

Paul Lambert  
Kevin Elam  
Tristan Myles  
Ian Hunter  
JD Schwalm

Outstanding Visual Effects in an Animated Feature

***Spider-Man: Into the Spider-Verse***

Joshua Beveridge  
Christian Hejnal  
Danny Dimian  
Bret St. Clair

Outstanding Visual Effects in a Photoreal Episode

***Lost in Space; Danger, Will Robinson***

Jabbar Raisani  
Terron Pratt  
Niklas Jacobson  
Joao Sita

Outstanding Supporting Visual Effects in a Photoreal Episode

***Tom Clancy's Jack Ryan; Pilot***

Erik Henry  
Matt Robken  
Bobo Skipper  
Deak Ferrand  
Pau Costa

Outstanding Visual Effects in a Real-Time Project

***Age of Sail***

John Kahrs  
Kevin Dart  
Cassidy Curtis  
Theresa Latzko

Outstanding Visual Effects in a Commercial

***John Lewis; The Boy and the Piano***

Kamen Markov  
Philip Whalley  
Anthony Bloor  
Andy Steele

17th Annual VES Awards Winners

Outstanding Visual Effects in a Special Venue Project

***Childish Gambino's Pharos***

Keith Miller  
Alejandro Crawford  
Thelvin Cabezas  
Jeremy Thompson

Outstanding Animated Character in a Photoreal Feature

***Avengers: Infinity War; Thanos***

Jan Philip Cramer  
Darren Hendler  
Paul Story  
Sidney Kombo-Kintombo

Outstanding Animated Character in an Animated Feature

***Spider-Man: Into the Spider-Verse; Miles Morales***

Marcos Kang  
Chad Belteau  
Humberto Rosa  
Julie Bernier Gosselin

Outstanding Animated Character in an Episode or Real-Time Project

***Lost in Space; Humanoid***

Chad Shattuck  
Paul Zeke  
Julia Flanagan  
Andrew McCartney

Outstanding Animated Character in a Commercial

***Volkswagen; Born Confident; Bam***

David Bryan  
Chris Welsby  
Fabian Frank  
Chloe Dawe

Outstanding Created Environment in a Photoreal Feature

***Ready Player One; The Shining, Overlook Hotel***

Mert Yamak  
Stanley Wong  
Joana Garrido  
Daniel-Ştefan Gagi

17th Annual VES Awards Winners

Outstanding Created Environment in an Animated Feature  
***Spider-Man; Into the Spider-Verse; Graphic New York City***

Terry Park  
Bret St. Clair  
Kimberly Liptrap  
Dave Morehead

Outstanding Created Environment in an Episode, Commercial, or Real-Time Project  
***Lost in Space; Pilot; Impact Area***

Philip Engström  
Kenny Vähäkari  
Jason Martin  
Martin Bergquist

Outstanding Virtual Cinematography in a Photoreal Project  
***Ready Player One; New York Race***

Daniele Bigi  
Edmund Kolloen  
Mathieu Vig  
Jean-Baptiste Noyau

Outstanding Model in a Photoreal or Animated Project  
***Mortal Engines; London***

Matthew Sandoval  
James Ogle  
Nick Keller  
Sam Tack

Outstanding Effects Simulations in a Photoreal Feature  
***Avengers: Infinity War; Titan***

Gerardo Aguilera  
Ashraf Ghoniem  
Vasilis Pazonis  
Hartwell Durfor

Outstanding Effects Simulations in an Animated Feature  
***Spider-Man: Into the Spider-Verse***

Ian Farnsworth  
Pav Grochola  
Simon Corbaux  
Brian D. Casper

Outstanding Effects Simulations in an Episode, Commercial, or Real-Time Project

***Altered Carbon***

Philipp Kratzer  
Daniel Fernandez  
Xavier Lestourneaud  
Andrea Rosa

Outstanding Compositing in a Photoreal Feature

***Avengers: Infinity War; Titan***

Sabine Laimer  
Tim Walker  
Tobias Wiesner  
Massimo Pasquetti

Outstanding Compositing in a Photoreal Episode

***Lost in Space; Impact; Crash Site Rescue***

David Wahlberg  
Douglas Roshamn  
Sofie Ljunggren  
Fredrik Lönn

Outstanding Compositing in a Photoreal Commercial

***Apple; Welcome Home***

Michael Ralla  
Steve Drew  
Alejandro Villabon  
Peter Timberlake

Outstanding Visual Effects in a Student Project

***Terra Nova***

Thomas Battistetti  
Mélanie Geley  
Mickael Le Mezo  
Guillaume Hoarau

**About the Visual Effects Society**

The Visual Effects Society is a professional global honorary society dedicated to advancing the arts, sciences and applications of visual effects and to upholding the highest standards and procedures for the visual effects profession. It is the entertainment industry's only official organization representing the extended global community of visual effects practitioners, including supervisors, artists, producers, technology developers, educators and studio executives. VES' almost 4,000 members in 40 countries worldwide contribute to all areas of entertainment – film, television, commercials, animation, music videos, games, new media and special venues. To learn more about the VES, visit [www.visualeffectssociety.com](http://www.visualeffectssociety.com) and follow us on Twitter: @VFXSociety. Read *VFX Voice*, our signature print and digital publication, at [www.vfxvoice.com](http://www.vfxvoice.com).