

David Morin

Consultant, Autodesk / Chair, Joint Technology Committee on Virtual Production

David is an independent consultant representing Autodesk in the motion picture industry. He chairs the Virtual Production Committee, a joint effort of the American Society of Cinematographers, the Art Director's Guild, the Visual Effects Society, the Previsualization Society, and the Producers Guild of America. He also chairs the Autodesk Film CTO Advisory Council, a focus group composed of the 12 largest animation and visual effects studios.

David earned a B.Sc.A. in computer science from Laval University (Quebec City, Canada) in 1982. He first worked as an artist in traditional media. In 1991 he joined Softimage, then a start-up, where he participated in the early development of motion capture and 3D software. He opened the Softimage office in Santa Monica, led the Special Projects Group as Director when Softimage became part of Microsoft, and as Vice-President when it became part of Avid Technology. In 2000 David joined Manex Entertainment as President of the MVFX division, a visual effects house. Since 2007 David is an independent consultant and currently assists the Media & Entertainment division of Autodesk from his base in Los Angeles, where he chairs industry efforts centered on the analysis of new workflows in the motion picture industry.